

ALBUQUERQUE POLICE DEPARTMENT PROCEDURAL ORDERS

SOP 2-10 Effective: 09/05/19 Review: 09/05/20 Replaces: 03/10/16

DEFENDANT'S EXHIBIT C

ALBUQUERQUE POLICE DEPARTMENT TEN CODE**

							TEN CODE***			
10-1			Receiving Poorly			27-5C	Commerical Burglary - 3	10-46		Wrecker - 6 (only if used as an advised
10-2			Receiving Well			27-5E	Burglary ETS Activation - 1	10-47		Drunk Driver - 2
10-3			Stop Transmitting			27-5R	Residential Burglary - 3	10-48		Use Caution
10-4			O.K./Understood		27-6		Theft, Fraud, Embezzlement - 3	10-49		Any Traffic
10-5			Relay Message			27-6M	Theft - Metal - 3	10-50		No Traffic
10-6			Busy on Non-Dispatch Activity		27-7		Auto Theft - 3	10-51		Message for Delivery - 3
10-7			Out of Service			27-7E	Emergency Alarm-BAIT Activation - 1	10-52		Audible Alarm - 3
10-8			In Service			27-7F	Found (Located) Stolen Vehicle - 3	10-53		Silent Alarm - 2
10-9			Repeat Transmission			27-7W	Warm-up Stolen Vehicle - 3	10-54		Traffic Stop - 2
10-10			Periodic Watch - 3		27-8		Shooting - 1	10-55		Ambulance Call - 1
		10-10-0	Welfare check - 3		27-9		Stabbing - 1	10-56		Arrived at Scene
10-11			Animal Call - 3	10-28			Missing Person - 3	10-57		Narcotics - 2
10-12			Check M.V.D. Revocation	10-29			Wanted Check or Broadcast - 3	10-58		DOA - 1
10-13			Advise Weather/Road Conditions	10-30			Juvenile - 2	10-59		Bomb Threat - 1
10-14			Escort - 3		30-1		Physical Abuse of a child - 2		59-1	Bomb Squad Activation - 1
10-15			Family Fight/Domestic Violence - 2		30-2		Sexual Abuse of a child - 2	10-60		Coffee Break*
	15-1		Domestic Relations Escort - 3		30-3		Child Neglect - 2	10-61		Lunch Break*
10-16			Prisoner in Custody/Pick Up - 2	10-31			Suspicious Person or Vehicle - 2	10-62		Logged on/Off Duty Officer*
10-17			Pick Up/Deliver Items - 3		31-1		E911 Hang up call -2		62-1	<u>Chief's Overtime</u> - 5
10-18			Drunk - 3		31D		Suspicious/Intoxicated Subject - 2	10-64		Crime Scene Investigation - 4
10-19			Return To*		31T		Mass Casualty Threat - 3	10-65		Kidnapping, Abduction, Hostage - 1
10-20			Location	10-32			Fight In Progress - 2	10-66		Nature Call*
10-21			Telephone	10-33			Fire - 1	10-69		Sniper - 1
10-22			Send Blood Technician	10-34			Officer or Meet Officer*	10-70		Hazardous Material Incident - 1
10-23			<u>Sex Offense</u> - 2	10-35			<u>Prowler</u> - 2	10-74		<u>Tactical Plan</u> - 3
10-24			<u>Direct Traffic</u> - 3	10-36			Time of Day	10-75		Miscellaneous Out Code*
10-25			Contact - 3	10-37			Shoplifter - 3		75-1	Community Activity*
10-26			Check Auto Registration	10-38			<u>Vandalism</u> - 3		75-2	Training Student*
10-27			Investigation Of - 3		38M		<u>Damage transformers, etcMetal</u> - 3		75-3	Training Instructor*
	27-U		<u>Use of Force</u> (Disp 24, 25, 26) - 3	10-39			<u>Disturbance</u> - 2	10-76		Send S.W.A.T. Team - 1
	27-0		Forgery/Check/Credit Card - 3		39-1		Loud Music - 3		76-1	Tactical Assist - 1
	27-1		Homicide - 1		39-2		Loud Party - 2		76-K9	K9 Tactical Call - 1
	27-2		<u>Criminal Sexual Penetration</u> - 1		39-3		Shots fired - 3	10-80		<u>Demonstration</u> – 2
	27-3		Robbery - 1		39-4		Aggressive Driver/Road Rage - 1	10-81		Civil Disturbance/Riot - 1
		27-3A	<u>Auto Car Jacking</u> - 1		39-5		<u>Pan Handlers</u> - 3	10-82		Cover Assistance - 1
		27-3C	Commerical Armed Robbery - 1	10-40			Behavioral Health Issue - 2	10-83		Officer In Trouble - 1
		27-3E	Emergency Alarm-ETS Activation - 1	10-41			Neighbor Trouble - 3	10-88		True Alarm
		27-31	Individual Armed Robbery - 1	10-42			Request Dispatch Times/ Reports	10-89		False Alarm
		27-3R	Residential Armed Robbery-Home Invasion - 2	10-43			Rescue Call - 1	10-90		Vehicle Maintenance*
	27-4		Aggravated Assault/Battery - 1		43-1		<u>Suicide</u> - 1	10-91		Vehicle Fuel*
	27-5		Burglary - 3	10-44			<u>Traffic Accident No Injuries</u> - 2	10-92		Court*
		27-5A	Auto Burglary - 3	10-45			<u>Traffic Accident Injuries</u> - 1	10-99		Officer Held Hostage - 1

^{*} ALL UNDERLINED CODES ARE EVENTS, ALL CODES WITH AN ASTERISK (*) INDICATES OUT-CODES AND CANNOT BE AN EVENT, REMAINING CODES ARE STATUS CHANGES OR INFORMATION, THE NUMBER TO THE RIGHT OF EVENTS INDICATES INITIAL PRIORITY.

^{**}Any call can be created into a BOLO when applicable, therefore, BOLOS are no longer listed.